

# Section 3

CSCI E-22

Will Begin Shortly

## Big O notation

- Constant multipliers do not “affect” big O
  - $600n^2$  and  $0.00005n^2$  are both  $O(n^2)$
- Lower order terms do not “affect” big O
  - $2^n + n^{100}$  is still  $O(2^n)$
- General ordering of functions, from slowest-growing to fastest:
  - $O(1) < O(\log n) < O(n) < O(n \log n) < O(n^2) < O(n^k) < O(c^n) < O(n!)$   
 $c > 1, k > 2$  constant

## Matrix multiplication

- For two  $n \times n$  matrices  $A$  and  $B$ , the product  $C$  is another  $n \times n$  matrix where each element is obtained by multiplying elements of  $A$  row-wise with  $B$  column-wise, adding up the individual products:

<b><math>A</math></b>	×	<b><math>B</math></b>	=	<b><math>C</math></b>
$\begin{matrix} a_{0,0} & a_{0,1} & a_{0,2} & a_{0,3} & a_{0,4} \\ a_{1,0} & a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ a_{2,0} & a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ a_{3,0} & a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} \\ a_{4,0} & a_{4,1} & a_{4,2} & a_{4,3} & a_{4,4} \end{matrix}$	$\begin{matrix} b_{0,0} & b_{0,1} & b_{0,2} & b_{0,3} & b_{0,4} \\ b_{1,0} & b_{1,1} & b_{1,2} & b_{1,3} & b_{1,4} \\ b_{2,0} & b_{2,1} & b_{2,2} & b_{2,3} & b_{2,4} \\ b_{3,0} & b_{3,1} & b_{3,2} & b_{3,3} & b_{3,4} \\ b_{4,0} & b_{4,1} & b_{4,2} & b_{4,3} & b_{4,4} \end{matrix}$	$\begin{matrix} c_{0,0} & c_{0,1} & c_{0,2} & c_{0,3} & c_{0,4} \\ c_{1,0} & c_{1,1} & c_{1,2} & c_{1,3} & c_{1,4} \\ c_{2,0} & c_{2,1} & c_{2,2} & c_{2,3} & c_{2,4} \\ c_{3,0} & c_{3,1} & c_{3,2} & c_{3,3} & c_{3,4} \\ c_{4,0} & c_{4,1} & c_{4,2} & c_{4,3} & c_{4,4} \end{matrix}$		

$c_{3,1} = a_{3,0} \times b_{0,1} + a_{3,1} \times b_{1,1} + a_{3,2} \times b_{2,1} + a_{3,3} \times b_{3,1} + a_{3,4} \times b_{4,1}$

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$$\begin{array}{c}
 \text{A} \\
 \begin{array}{|c|c|c|c|c|} \hline
 a_{0,0} & a_{0,1} & a_{0,2} & a_{0,3} & a_{0,4} \\ \hline
 a_{1,0} & a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ \hline
 a_{2,0} & a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ \hline
 a_{3,0} & \textcolor{blue}{a_{3,1}} & a_{3,2} & a_{3,3} & a_{3,4} \\ \hline
 a_{4,0} & a_{4,1} & a_{4,2} & a_{4,3} & a_{4,4} \\ \hline
 \end{array}
 \end{array}
 \times
 \begin{array}{c}
 \text{B} \\
 \begin{array}{|c|c|c|c|c|} \hline
 b_{0,0} & b_{0,1} & b_{0,2} & b_{0,3} & b_{0,4} \\ \hline
 b_{1,0} & \textcolor{green}{b_{1,1}} & b_{1,2} & b_{1,3} & b_{1,4} \\ \hline
 b_{2,0} & b_{2,1} & b_{2,2} & b_{2,3} & b_{2,4} \\ \hline
 b_{3,0} & b_{3,1} & b_{3,2} & b_{3,3} & b_{3,4} \\ \hline
 b_{4,0} & b_{4,1} & b_{4,2} & b_{4,3} & b_{4,4} \\ \hline
 \end{array}
 \end{array}
 =
 \begin{array}{c}
 \text{C} \\
 \begin{array}{|c|c|c|c|c|} \hline
 c_{0,0} & c_{0,1} & c_{0,2} & c_{0,3} & c_{0,4} \\ \hline
 c_{1,0} & c_{1,1} & c_{1,2} & c_{1,3} & c_{1,4} \\ \hline
 c_{2,0} & c_{2,1} & c_{2,2} & c_{2,3} & c_{2,4} \\ \hline
 c_{3,0} & \textcolor{orange}{c_{3,1}} & c_{3,2} & c_{3,3} & c_{3,4} \\ \hline
 c_{4,0} & c_{4,1} & c_{4,2} & c_{4,3} & c_{4,4} \\ \hline
 \end{array}
 \end{array}$$

$c_{3,1} = a_{3,0} \times b_{0,1} + \textcolor{blue}{a_{3,1} \times b_{1,1}} + a_{3,2} \times b_{2,1} + a_{3,3} \times b_{3,1} + a_{3,4} \times b_{4,1}$

## Matrix multiplication

- For two  $n \times n$  matrices  $A$  and  $B$ , the product  $C$  is another  $n \times n$  matrix where each element is obtained by multiplying elements of  $A$  row-wise with  $B$  column-wise, adding up the individual products:

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 \text{A} \\
 \begin{array}{|c|c|c|c|c|} \hline
 a_{0,0} & a_{0,1} & a_{0,2} & a_{0,3} & a_{0,4} \\ \hline
 a_{1,0} & a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ \hline
 a_{2,0} & a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ \hline
 a_{3,0} & \textcolor{blue}{a_{3,1}} & a_{3,2} & a_{3,3} & a_{3,4} \\ \hline
 a_{4,0} & a_{4,1} & a_{4,2} & a_{4,3} & a_{4,4} \\ \hline
 \end{array}
 \end{array}
 \times
 \begin{array}{c}
 \text{B} \\
 \begin{array}{|c|c|c|c|c|} \hline
 b_{0,0} & b_{0,1} & b_{0,2} & b_{0,3} & b_{0,4} \\ \hline
 b_{1,0} & b_{1,1} & b_{1,2} & b_{1,3} & b_{1,4} \\ \hline
 b_{2,0} & \textcolor{green}{b_{2,1}} & b_{2,2} & b_{2,3} & b_{2,4} \\ \hline
 b_{3,0} & b_{3,1} & b_{3,2} & b_{3,3} & b_{3,4} \\ \hline
 b_{4,0} & b_{4,1} & b_{4,2} & b_{4,3} & b_{4,4} \\ \hline
 \end{array}
 \end{array}
 =
 \begin{array}{c}
 \text{C} \\
 \begin{array}{|c|c|c|c|c|} \hline
 c_{0,0} & c_{0,1} & c_{0,2} & c_{0,3} & c_{0,4} \\ \hline
 c_{1,0} & c_{1,1} & c_{1,2} & c_{1,3} & c_{1,4} \\ \hline
 c_{2,0} & c_{2,1} & c_{2,2} & c_{2,3} & c_{2,4} \\ \hline
 c_{3,0} & \textcolor{orange}{c_{3,1}} & c_{3,2} & c_{3,3} & c_{3,4} \\ \hline
 c_{4,0} & c_{4,1} & c_{4,2} & c_{4,3} & c_{4,4} \\ \hline
 \end{array}
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 a_{1,0} & a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ \hline
 a_{2,0} & a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ \hline
 a_{3,0} & a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} \\ \hline
 a_{4,0} & a_{4,1} & a_{4,2} & a_{4,3} & a_{4,4} \\ \hline
 \end{array}
 \end{array}
 \times
 \begin{array}{c}
 \text{B} \\
 \begin{array}{|c|c|c|c|c|} \hline
 b_{0,0} & b_{0,1} & b_{0,2} & b_{0,3} & b_{0,4} \\ \hline
 b_{1,0} & b_{1,1} & b_{1,2} & b_{1,3} & b_{1,4} \\ \hline
 b_{2,0} & b_{2,1} & b_{2,2} & b_{2,3} & b_{2,4} \\ \hline
 b_{3,0} & b_{3,1} & b_{3,2} & b_{3,3} & b_{3,4} \\ \hline
 b_{4,0} & b_{4,1} & b_{4,2} & b_{4,3} & b_{4,4} \\ \hline
 \end{array}
 \end{array}
 =
 \begin{array}{c}
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 c_{0,0} & c_{0,1} & c_{0,2} & c_{0,3} & c_{0,4} \\ \hline
 c_{1,0} & c_{1,1} & c_{1,2} & c_{1,3} & c_{1,4} \\ \hline
 c_{2,0} & c_{2,1} & c_{2,2} & c_{2,3} & c_{2,4} \\ \hline
 c_{3,0} & c_{3,1} & c_{3,2} & c_{3,3} & c_{3,4} \\ \hline
 c_{4,0} & c_{4,1} & c_{4,2} & c_{4,3} & c_{4,4} \\ \hline
 \end{array}
 \end{array}$$

*row 3*

*col 1*

$c_{3,1} = a_{3,0} \times b_{0,1} + a_{3,1} \times b_{1,1} + a_{3,2} \times b_{2,1} + \boxed{a_{3,3} \times b_{3,1}} + a_{3,4} \times b_{4,1}$

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 a_{2,0} & a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ \hline
 a_{3,0} & a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} \\ \hline
 a_{4,0} & a_{4,1} & a_{4,2} & a_{4,3} & a_{4,4} \\ \hline
 \end{array}
 \end{array}
 \times
 \begin{array}{c}
 \text{B} \\
 \begin{array}{|c|c|c|c|c|} \hline
 b_{0,0} & b_{0,1} & b_{0,2} & b_{0,3} & b_{0,4} \\ \hline
 b_{1,0} & b_{1,1} & b_{1,2} & b_{1,3} & b_{1,4} \\ \hline
 b_{2,0} & b_{2,1} & b_{2,2} & b_{2,3} & b_{2,4} \\ \hline
 b_{3,0} & b_{3,1} & b_{3,2} & b_{3,3} & b_{3,4} \\ \hline
 b_{4,0} & b_{4,1} & b_{4,2} & b_{4,3} & b_{4,4} \\ \hline
 \end{array}
 \end{array}
 =
 \begin{array}{c}
 \text{C} \\
 \begin{array}{|c|c|c|c|c|} \hline
 c_{0,0} & c_{0,1} & c_{0,2} & c_{0,3} & c_{0,4} \\ \hline
 c_{1,0} & c_{1,1} & c_{1,2} & c_{1,3} & c_{1,4} \\ \hline
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 c_{4,0} & c_{4,1} & c_{4,2} & c_{4,3} & c_{4,4} \\ \hline
 \end{array}
 \end{array}$$

*row 3*

*col 1*

$c_{3,1} = a_{3,0} \times b_{0,1} + a_{3,1} \times b_{1,1} + a_{3,2} \times b_{2,1} + a_{3,3} \times b_{3,1} + \boxed{a_{3,4} \times b_{4,1}}$

## Matrix multiplication

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<b>A</b>	×	<b>B</b>	=	<b>C</b>
$a_{0,0} \ a_{0,1} \ a_{0,2} \ a_{0,3} \ a_{0,4}$ $a_{1,0} \ a_{1,1} \ a_{1,2} \ a_{1,3} \ a_{1,4}$ $a_{2,0} \ a_{2,1} \ a_{2,2} \ a_{2,3} \ a_{2,4}$ $a_{3,0} \ a_{3,1} \ a_{3,2} \ a_{3,3} \ a_{3,4}$ $a_{4,0} \ a_{4,1} \ a_{4,2} \ a_{4,3} \ a_{4,4}$		$b_{0,0} \ b_{0,1} \ b_{0,2} \ b_{0,3} \ b_{0,4}$ $b_{1,0} \ b_{1,1} \ b_{1,2} \ b_{1,3} \ b_{1,4}$ $b_{2,0} \ b_{2,1} \ b_{2,2} \ b_{2,3} \ b_{2,4}$ $b_{3,0} \ b_{3,1} \ b_{3,2} \ b_{3,3} \ b_{3,4}$ $b_{4,0} \ b_{4,1} \ b_{4,2} \ b_{4,3} \ b_{4,4}$		$c_{0,0} \ c_{0,1} \ c_{0,2} \ c_{0,3} \ c_{0,4}$ $c_{1,0} \ c_{1,1} \ c_{1,2} \ c_{1,3} \ c_{1,4}$ $c_{2,0} \ c_{2,1} \ c_{2,2} \ c_{2,3} \ c_{2,4}$ $c_{3,0} \ c_{3,1} \ c_{3,2} \ c_{3,3} \ c_{3,4}$ $c_{4,0} \ c_{4,1} \ c_{4,2} \ c_{4,3} \ c_{4,4}$
row 3		col 1		col 1
<i>individual multiplications are added together</i>				
$c_{3,1} = a_{3,0} \times b_{0,1} + a_{3,1} \times b_{1,1} + a_{3,2} \times b_{2,1} + a_{3,3} \times b_{3,1} + a_{3,4} \times b_{4,1}$				

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$c_{0,0}$	$c_{0,1}$	$c_{0,2}$	...	$c_{0,n-1}$
$c_{1,0}$	$c_{1,1}$	$c_{1,2}$	...	$c_{1,n-1}$
$c_{2,0}$	$c_{2,1}$	$c_{2,2}$	...	$c_{2,n-1}$
⋮	⋮	⋮	$c_{i,j}$	⋮
$c_{n-1,0}$	$c_{n-1,1}$	$c_{n-1,2}$	...	$c_{n-1,n-1}$

$$c_{i,j} = a_{i,0} \times b_{0,j} + a_{i,1} \times b_{1,j} + a_{i,2} \times b_{2,j} + \dots + a_{i,n-1} \times b_{n-1,j}$$

$$c_{i,j} = \sum_{k=0}^{n-1} a_{i,k} \times b_{k,j}$$

row      col

## Matrix multiplication

- In Java, if we represent a matrix as a two-dimensional array, we can determine the entries of the matrix  $AB$  using nested for loops in the following way:

```
int[][] matrixA = new int[n][n];      // A is an n-by-n matrix
int[][] matrixB = new int[n][n];      // B is another n-by-n matrix
int[][] matrixC = new int[n][n];      // C will hold the matrix product A * B

for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        int total = 0;

        for (int k = 0; k < n; k++) {
            total += matrixA[i][k] * matrixB[k][j];
        }

        matrixC[i][j] = total;
    }
}
```

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}
```

*outer i-loop gets values 0, 1, ..., n - 1*

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    for (int j = 0; j < n; j++) {
        int total = 0;               outer i-loop gets values 0, 1, ..., n - 1
                                    for each i, inner j-loop gets
                                    values 0, 1, ..., n - 1

        for (int k = 0; k < n; k++) {
            total += matrixA[i][k] * matrixB[k][j];
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        int total = 0;               outer i-loop gets values 0, 1, ..., n - 1
                                    for each i, inner j-loop gets
                                    values 0, 1, ..., n - 1

        for (int k = 0; k < n; k++) {
            total += matrixA[i][k] * matrixB[k][j];   this code runs for every  $c_{i,j}$  matrix element
        }

        matrixC[i][j] = total;
    }
}
```

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}
```

*how many multiplications are done for each element  $c_{i,j}$ ?*

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            total += matrixA[i][k] * matrixB[k][j];
        }

        matrixC[i][j] = total;
    }
}
```

*how many multiplications are done for each element  $c_{i,j}$ ?*  
*n multiplications*

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- In Java, if we represent a matrix as a two-dimensional array, we can determine the entries of the matrix  $AB$  using nested for loops in the following way:

```
int[][] matrixA = new int[n][n];      // A is an n-by-n matrix
int[][] matrixB = new int[n][n];      // B is another n-by-n matrix
int[][] matrixC = new int[n][n];      // C will hold the matrix product A * B

{  
    for (int i = 0; i < n; i++) {  
        for (int j = 0; j < n; j++) {  
            int total = 0;  
  
            for (int k = 0; k < n; k++) {  
                total += matrixA[i][k] * matrixB[k][j];  
            }  
  
            matrixC[i][j] = total;  
        }  
    }  
}
```

how many multiplications are done for each element  $c_{i,j}$ ?  
 $n$  multiplications

overall, how many multiplications are required to compute the final result?

## Matrix multiplication

- In Java, if we represent a matrix as a two-dimensional array, we can determine the entries of the matrix  $AB$  using nested for loops in the following way:

```
int[][] matrixA = new int[n][n];      // A is an n-by-n matrix
int[][] matrixB = new int[n][n];      // B is another n-by-n matrix
int[][] matrixC = new int[n][n];      // C will hold the matrix product A * B

for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        int total = 0;  
  
        for (int k = 0; k < n; k++) {
            total += matrixA[i][k] * matrixB[k][j];
        }
  
        matrixC[i][j] = total;
    }
}
```

how many multiplications are done for each element  $c_{i,j}$ ?  
 $n$  multiplications

overall, how many multiplications are required to compute the final result?  
 $n \times n \text{ elmnts} \times n \text{ multiplications} = n \times n \times n = n^3 \text{ multiplications}$

## General case of nested loops

- Nested loops, both dependent on  $n$ : statements inside the inner loop will run exactly  $n \times n$  times:

```
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        // statements here are executed  $n^2$  times
    }
}
```

## General case of nested loops

- Nested loops, both dependent on  $n$ : statements inside the inner loop will run exactly  $n \times n$  times:

```
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        // statements here are executed  $n^2$  times
    }
}
```

- Three nested loops, all dependent on  $n$ : statements inside the innermost loop will run exactly  $n \times n \times n$  times:

```
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        for (int k = 0; k < n; k++) {
            // statements here are executed  $n^3$  times
        }
    }
}
```

## General case of nested loops

- What if the outer loop is dependent on  $n$  and the inner loop runs a constant number of times (here, only 3 times)?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < 3; j++) {  
        // statements here are executed ??? times  
    }  
}
```

## General case of nested loops

- What if the outer loop is dependent on  $n$  and the inner loop runs a constant number of times (here, only 3 times)?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < 3; j++) {  
        // statements here are executed 3n times  
    }  
}
```

$n$  iterations of outer loop  $\times$  3 iterations of inner loop =  $3n$

## General case of nested loops

- What if the outer loop is dependent on  $n$  and the inner loop runs a constant number of times (here, only 3 times)?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < 3; j++) {  
        // statements here are executed 3n times  
    }  
}
```

$n$  iterations of outer loop  $\times$  3 iterations of inner loop =  $3n$  ~~= still  $O(n)$~~

## General case of nested loops

- What if the outer loop is dependent on  $n$  and the inner loop is dependent on the current value of  $i$ ?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // statements here are executed ??? times  
    }  
}
```

## General case of nested loops

- What if the outer loop is dependent on `n` and the inner loop is dependent on the current value of `i`?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // statements here are executed ??? times  
    }  
}
```

*when  $i = 0$  and  $j = 0$ , the inner loop does not run. no statements are executed*

i	j	exec?
0	0	???

## General case of nested loops

- What if the outer loop is dependent on `n` and the inner loop is dependent on the current value of `i`?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // statements here are executed ??? times  
    }  
}
```

*when  $i = 0$  and  $j = 0$ , the inner loop does not run. no statements are executed*

i	j	exec?
0	0	X

## General case of nested loops

- What if the outer loop is dependent on `n` and the inner loop is dependent on the current value of `i`?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // statements here are executed ??? times  
    }  
}
```

i	j	exec?
0	0	✗
1	0	???

*when i = 0, statements are executed 0 times*

*when i = 1, statements are executed ??? times*

## General case of nested loops

- What if the outer loop is dependent on `n` and the inner loop is dependent on the current value of `i`?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // statements here are executed ??? times  
    }  
}
```

*when i = 1, the inner loop is allowed to run once*

*0 < 1, true*

i	j	exec?	
0	0	✗	
1	0	✓	1 time
1	1	✗	
2	0	???	

*when i = 0, statements are executed 0 times*

*when i = 1, statements are executed 1 time*

*when i = 2, statements are executed ??? times*

## General case of nested loops

- What if the outer loop is dependent on  $n$  and the inner loop is dependent on the current value of  $i$ ?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // statements here are executed ??? times  
    }  
}
```

*when  $i = 0$ , statements are executed 0 times  
when  $i = 1$ , statements are executed 1 time  
when  $i = 2$ , statements are executed 2 times  
when  $i = 3$ , statements are executed 3 times*

i	j	exec?	
0	0	✗	
1	0	✓	1 time
1	1	✗	
2	0	✓	
2	1	✓	2 times
2	2	✗	
3	0	✓	
3	1	✓	3 times
3	2	✓	
3	3	✗	
4	...	...	

## General case of nested loops

- What if the outer loop is dependent on  $n$  and the inner loop is dependent on the current value of  $i$ ?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // statements here are executed ??? times  
    }  
}
```

*when  $i = 0$ , statements are executed 0 times  
when  $i = 1$ , statements are executed 1 time  
when  $i = 2$ , statements are executed 2 times  
when  $i = 3$ , statements are executed 3 times  
when  $i = 4$ , statements are executed 4 times  
...*

*how many total executions for a given value of  $n$ ?*

i	j	exec?	
0	0	✗	
1	0	✓	1 time
1	1	✗	
2	0	✓	
2	1	✓	2 times
2	2	✗	
3	0	✓	
3	1	✓	3 times
3	2	✓	
3	3	✗	
4	0	✓	
4	1	✓	
4	2	✓	4 times
4	3	✓	
4	4	✗	
5	0	✓	
...	...	...	

## General case of nested loops

- What if the outer loop is dependent on  $n$  and the inner loop is dependent on the current value of  $i$ ?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // statements here are executed ??? times  
    }  
}
```

when  $i = 0$ , statements are executed 0 times  
when  $i = 1$ , statements are executed 1 time  
when  $i = 2$ , statements are executed 2 times  
when  $i = 3$ , statements are executed 3 times  
when  $i = 4$ , statements are executed 4 times  
...

how many total executions for a given value of  $n$ ?  
 $1 + 2 + 3 + 4 + \dots + n - 1$

i	j	exec?	
0	0	<span style="color:red">X</span>	
1	0	<span style="color:green">✓</span>	<i>1 time</i>
1	1	<span style="color:red">X</span>	<span style="color:red">+</span>
2	0	<span style="color:green">✓</span>	
2	1	<span style="color:green">✓</span>	
2	2	<span style="color:red">X</span>	
3	0	<span style="color:green">✓</span>	
3	1	<span style="color:green">✓</span>	
3	2	<span style="color:green">✓</span>	
3	3	<span style="color:red">X</span>	
4	0	<span style="color:green">✓</span>	
4	1	<span style="color:green">✓</span>	
4	2	<span style="color:green">✓</span>	
4	3	<span style="color:green">✓</span>	
4	4	<span style="color:red">X</span>	
5	0	<span style="color:green">✓</span>	
...	...	...	

## General case of nested loops

- What if the outer loop is dependent on  $n$  and the inner loop is dependent on the current value of  $i$ ?

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // statements here are executed ??? times  
    }  
}
```

when  $i = 0$ , statements are executed 0 times  
when  $i = 1$ , statements are executed 1 time  
when  $i = 2$ , statements are executed 2 times  
when  $i = 3$ , statements are executed 3 times  
when  $i = 4$ , statements are executed 4 times  
...

how many total executions for a given value of  $n$ ?  
 $1 + 2 + 3 + 4 + \dots + n - 1 = n(n - 1) / 2$

i	j	exec?	
0	0	<span style="color:red">X</span>	
1	0	<span style="color:green">✓</span>	<i>1 time</i>
1	1	<span style="color:red">X</span>	<span style="color:red">+</span>
2	0	<span style="color:green">✓</span>	
2	1	<span style="color:green">✓</span>	
2	2	<span style="color:red">X</span>	
3	0	<span style="color:green">✓</span>	
3	1	<span style="color:green">✓</span>	
3	2	<span style="color:green">✓</span>	
3	3	<span style="color:red">X</span>	
4	0	<span style="color:green">✓</span>	
4	1	<span style="color:green">✓</span>	
4	2	<span style="color:green">✓</span>	
4	3	<span style="color:green">✓</span>	
4	4	<span style="color:red">X</span>	
5	0	<span style="color:green">✓</span>	
...	...	...	

## $n^2$ versus $n(n - 1) / 2$

Both loops dependent on  $n$

```
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        // ...
    }
}
```

when  $i = 0$ , statements are executed  $n$  times  
 when  $i = 1$ , statements are executed  $n$  times  
 when  $i = 2$ , statements are executed  $n$  times  
 when  $i = 3$ , statements are executed  $n$  times  
 ...  
 when  $i = n - 1$ , statements are excd  $n$  times

$$n \times n = n^2$$

$$\mathcal{O}(n^2)$$

Outer loop dependent on  $n$ , inner loop dependent on current value of  $i$

```
for (int i = 0; i < n; i++) {
    for (int j = 0; j < i; j++) {
        // ...
    }
}
```

when  $i = 0$ , statements are executed  $0$  times  
 when  $i = 1$ , statements are executed  $1$  times  
 when  $i = 2$ , statements are executed  $2$  times  
 when  $i = 3$ , statements are executed  $3$  times  
 ...  
 when  $i = n - 1$ , statements are excd  $n - 1$  times

$$\overbrace{n(n - 1)}^{n(n - 1)/2} / 2$$

## $n^2$ versus $n(n - 1) / 2$

Both loops dependent on  $n$

```
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        // ...
    }
}
```

when  $i = 0$ , statements are executed  $n$  times  
 when  $i = 1$ , statements are executed  $n$  times  
 when  $i = 2$ , statements are executed  $n$  times  
 when  $i = 3$ , statements are executed  $n$  times  
 ...  
 when  $i = n - 1$ , statements are excd  $n$  times

$$n \times n = n^2$$

$$\mathcal{O}(n^2)$$

Outer loop dependent on  $n$ , inner loop dependent on current value of  $i$

```
for (int i = 0; i < n; i++) {
    for (int j = 0; j < i; j++) {
        // ...
    }
}
```

when  $i = 0$ , statements are executed  $0$  times  
 when  $i = 1$ , statements are executed  $1$  times  
 when  $i = 2$ , statements are executed  $2$  times  
 when  $i = 3$ , statements are executed  $3$  times  
 ...  
 when  $i = n - 1$ , statements are excd  $n - 1$  times

$$n(n - 1) / 2$$

$$n^2 / 2 - n / 2$$

## $n^2$ versus $n(n - 1) / 2$

Both loops dependent on  $n$

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < n; j++) {  
        // ...  
    }  
}
```

when  $i = 0$ , statements are executed  $n$  times  
when  $i = 1$ , statements are executed  $n$  times  
when  $i = 2$ , statements are executed  $n$  times  
when  $i = 3$ , statements are executed  $n$  times  
...  
when  $i = n - 1$ , statements are excd  $n$  times

$$n \times n = n^2$$

$O(n^2)$

Outer loop dependent on  $n$ , inner loop  
dependent on current value of  $i$

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < i; j++) {  
        // ...  
    }  
}
```

when  $i = 0$ , statements are executed  $0$  times  
when  $i = 1$ , statements are executed  $1$  times  
when  $i = 2$ , statements are executed  $2$  times  
when  $i = 3$ , statements are executed  $3$  times  
...  
when  $i = n - 1$ , statements are excd  $n - 1$  times

$$n(n - 1) / 2$$

$$n^2 / 2 - n / 2$$

also  $O(n^2)$

$$\frac{1}{2}n^2 - \frac{1}{2}n$$

## Sorting algorithms

Selection sort  
Insertion sort  
Quicksort

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
7	39	20	11	16	5

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
7	39	20	11	16	5

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
7	39	20	11	16	5

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
7	39	20	11	16	5

*smallest(arr, 0, 5)*

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
7	39	20	11	16	5

smallest(arr, 0, 5)  
returns index 5

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	39	20	11	16	7

swap(arr, 0, 5)

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	39	20	11	16	7

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	39	20	11	16	7

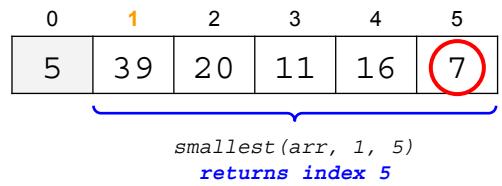
smallest(arr, 1, 5)

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

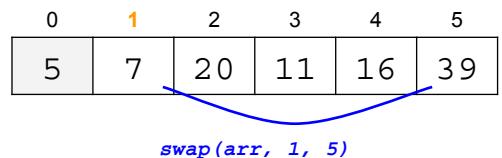


```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```



```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	7	20	11	16	39

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	7	20	11	16	39

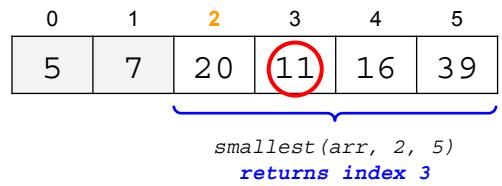
*smallest(arr, 2, 5)*

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

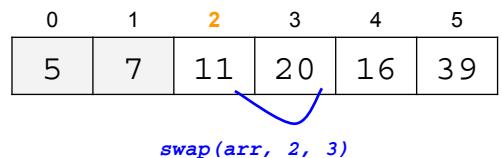


```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```



```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	<b>3</b>	4	5
5	7	11	20	16	39

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	<b>3</b>	4	5
5	7	11	20	16	39

*smallest(arr, 3, 5)*

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	<b>3</b>	4	5
5	7	11	20	16	39

*smallest(arr, 3, 5)  
returns index 4*

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	<b>3</b>	4	5
5	7	11	16	20	39

*swap(arr, 3, 4)*

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	7	11	16	20	39

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	7	11	16	20	39

20     
 smallest(arr, 4, 5)  
returns index 4

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	7	11	16	20	39

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	7	11	16	20	39

5 < 5, false

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
5	7	11	16	20	39



```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }
    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

0	1	2	3	4	5
7	39	20	11	16	5
5	39	20	11	16	7
5	7	20	11	16	39
5	7	11	20	16	39
5	7	11	16	20	39
5	7	11	16	20	39



```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }

    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

	comparisons	moves (swap is 3 moves)
best case	???	???
	O(???)	O(???)
worst case	O(???)	O(???)
average case	O(???)	O(???)

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }

    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

	comparisons	moves (swap is 3 moves)
best case	$n(n - 1)/2$	???
	O(???)	O(???)
worst case	O(???)	O(???)
average case	O(???)	O(???)

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }

    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

	comparisons	moves (swap is 3 moves)
best case	$n(n - 1)/2$	???
	$O(n^2)$	$O(???)$
worst case	$O(???)$	$O(???)$
average case	$O(???)$	$O(???)$

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }

    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

	comparisons	moves (swap is 3 moves)
best case	$n(n - 1)/2$	$3(n - 1)$
	$O(n^2)$	$O(???)$
worst case	$O(???)$	$O(???)$
average case	$O(???)$	$O(???)$

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }

    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

	comparisons	moves (swap is 3 moves)
best case	$n(n - 1)/2$	$3(n - 1)$
worst case	$O(n^2)$	$O(n^2)$
average case	$O(???)$	$O(???)$

```

private static int smallest(
    int[] arr, int lower, int upper
) {
    int indexMin = lower;
    for (int i = lower + 1; i <= upper; i++) {
        if (arr[i] < arr[indexMin]) {
            indexMin = i;
        }
    }

    return indexMin;
}

public static void selectionSort(int[] arr) {
    for (int i = 0; i < arr.length - 1; i++) {
        int j = smallest(arr, i, arr.length - 1);
        swap(arr, i, j);
    }
}

```

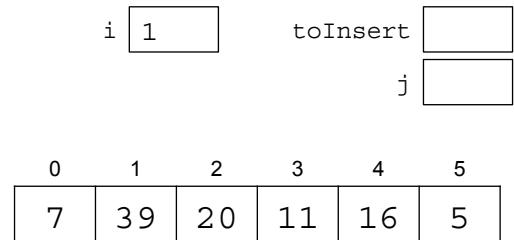
	comparisons	moves (swap is 3 moves)
best case	$n(n - 1)/2$	$3(n - 1)$
worst case	$O(n^2)$	$O(n)$
average case	$O(n^2)$	$O(n)$

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

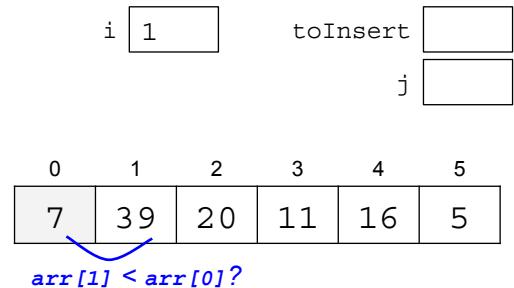


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {           arr[1] < arr[0]
            int toInsert = arr[i];           j
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```



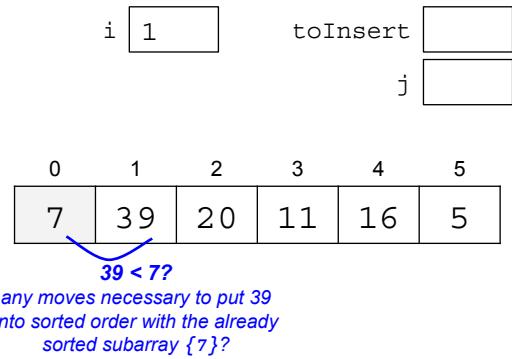
```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];      arr[1] < arr[0]
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

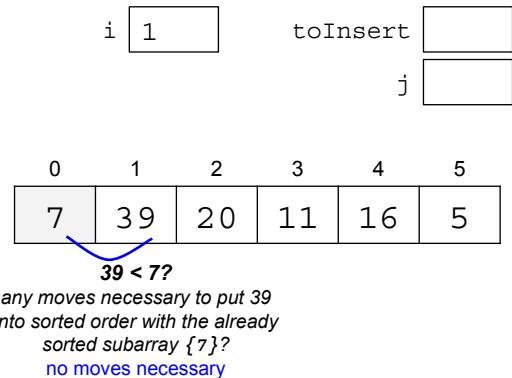


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];      arr[1] < arr[0]
            int j = i;                  39 < 7
                                         false
            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

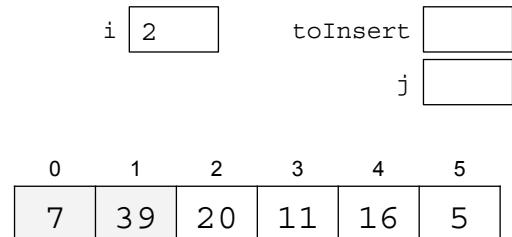


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

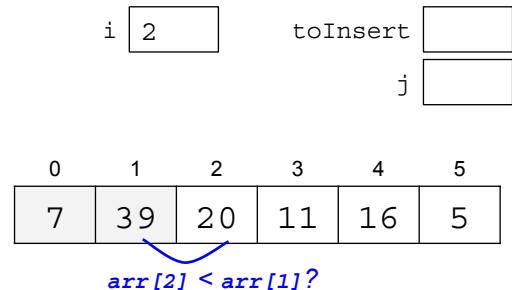


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

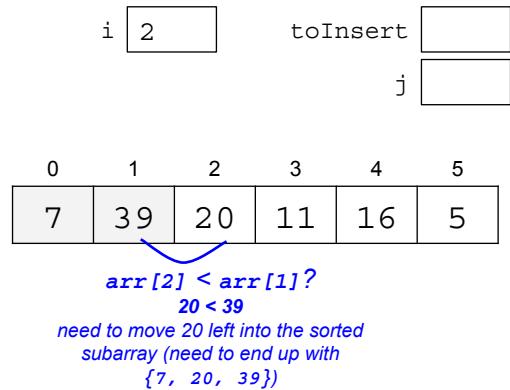
```



```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];      arr[2] < arr[1]
                                         20 < 39
            int j = i;                 true
            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```



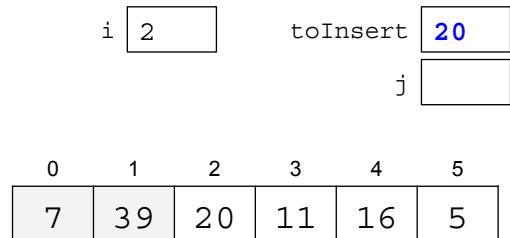
```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

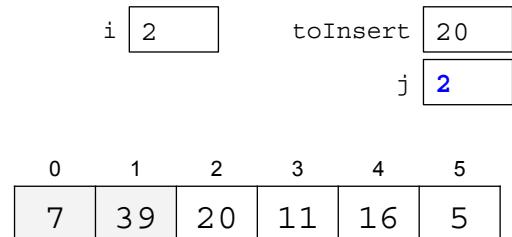


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

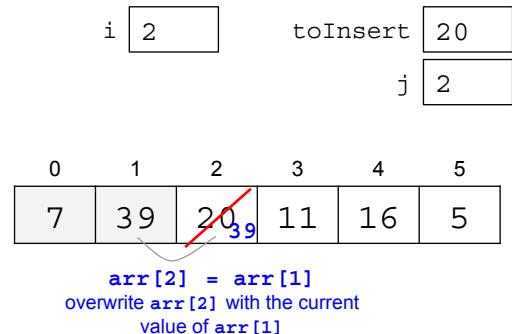


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

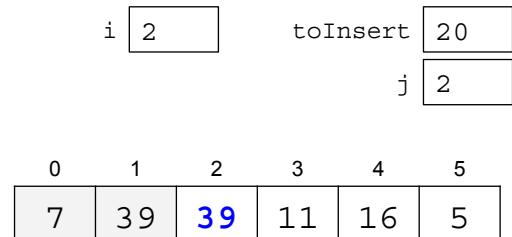


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

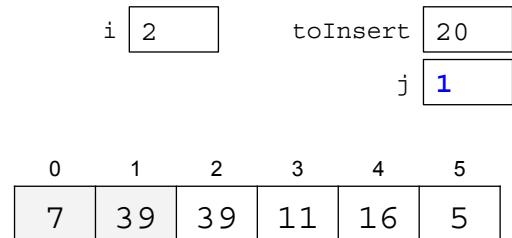


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```



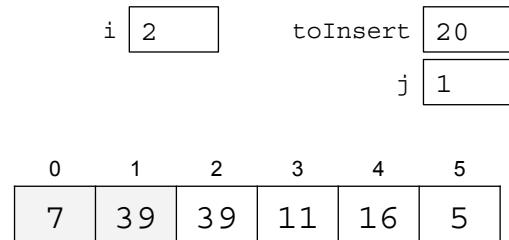
```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (j > 0 && toInsert < arr[j - 1]);
        };

        arr[j] = toInsert;
    }
}

```

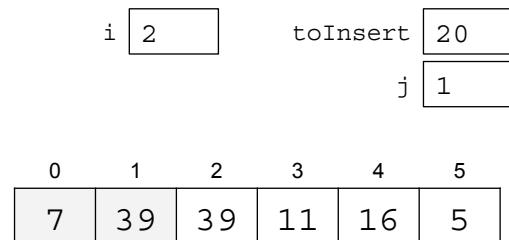


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (j > 0 && toInsert < arr[j - 1]);
        };
        arr[j] = toInsert;
    }
}

```



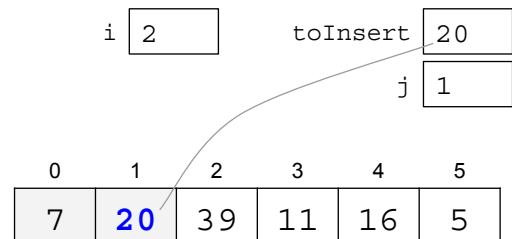
```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
        }

        arr[j] = toInsert;
    }
}

```



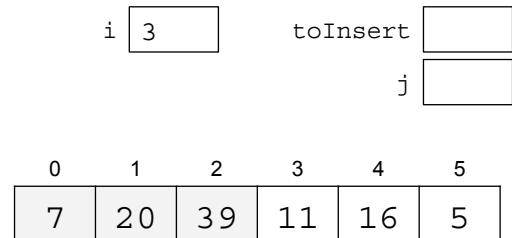
```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

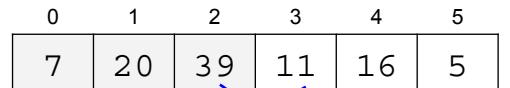
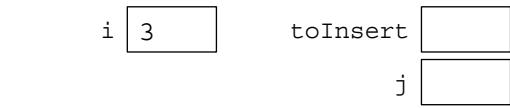


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```



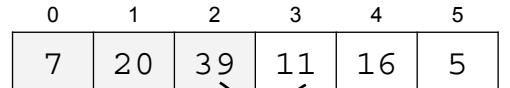
*11 < 39?*

*any moves necessary to put 11 into  
sorted order with the already  
sorted subarray?*

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];      arr[3] < arr[2]
            int j = i;                  11 < 39
                                         true
            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```



*11 < 39?*

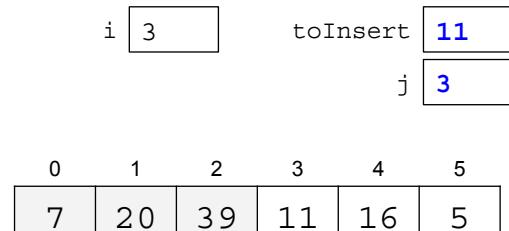
*any moves necessary to put 11 into  
sorted order with the already  
sorted subarray?  
yes*

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

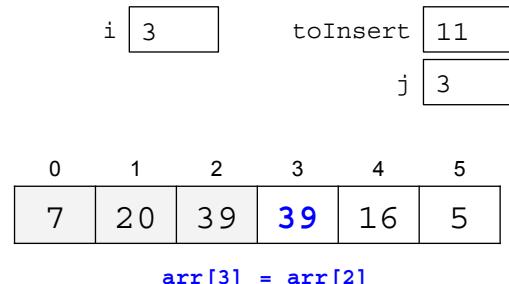


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

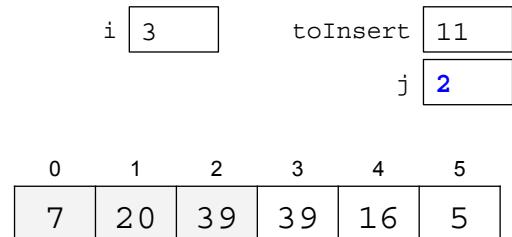


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

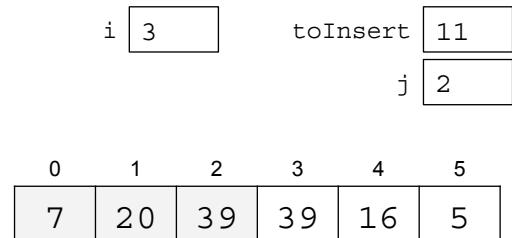


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0, true
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

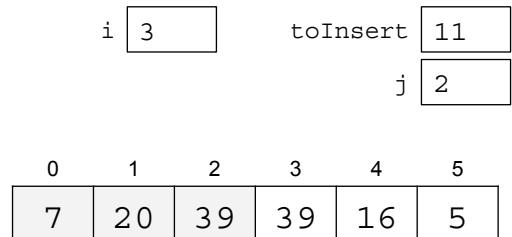


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            toInsert < arr[j - 1]
            11 < 20
            true
            arr[j] = toInsert;
        }
    }
}

```



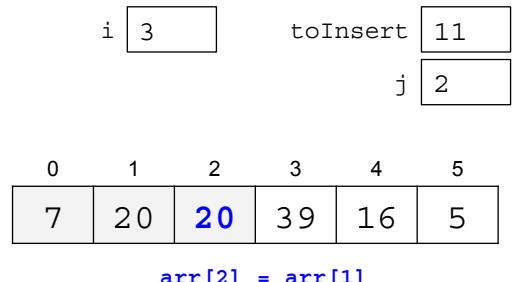
```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

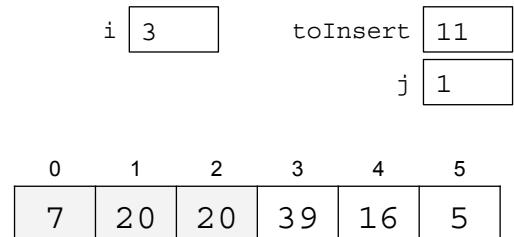


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

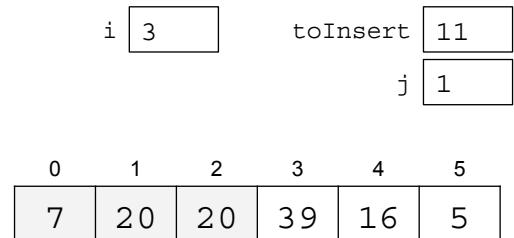


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0, true
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

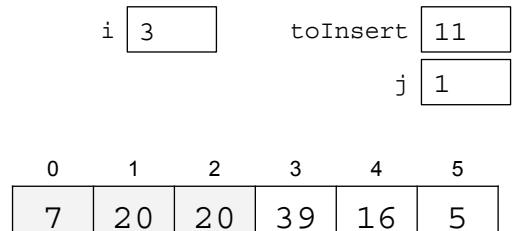


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            toInsert < arr[j - 1]
            11 < 7
            false
            arr[j] = toInsert;
        }
    }
}

```



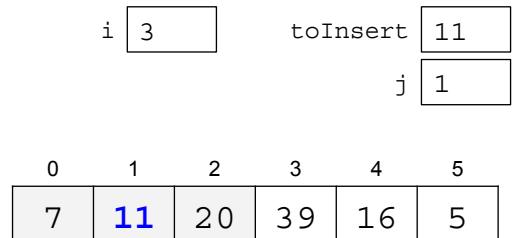
```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```



```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

i 4      toInsert   
j

0	1	2	3	4	5
7	11	20	39	16	5

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

i 4      toInsert   
j

0	1	2	3	4	5
7	11	20	39	16	5

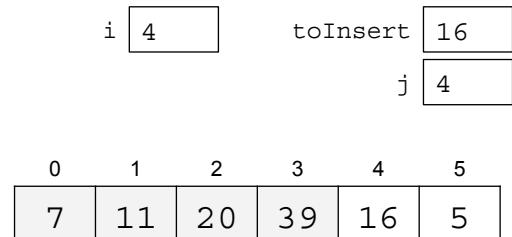
16 < 39?

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

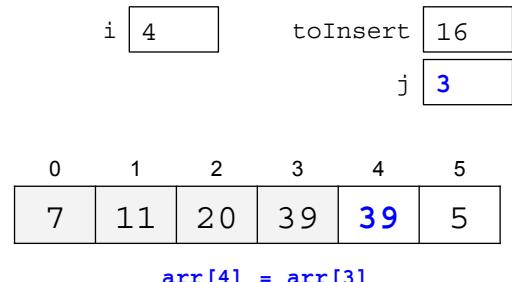


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```



```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

i 4      toInsert 16  
j 3

0	1	2	3	4	5
7	11	20	39	39	5

toInsert < arr[j - 1]  
16 < 20  
true

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

i 4      toInsert 16  
j 2

0	1	2	3	4	5
7	11	20	<span style="color: blue;">20</span>	39	5

arr[3] = arr[2]

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

i 4      toInsert 16  
j 2

0	1	2	3	4	5
7	11	20	20	39	5

toInsert < arr[j - 1]  
16 < 11  
false

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

i 4      toInsert 16  
j 2

0	1	2	3	4	5
7	11	<b>16</b>	20	39	5

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert   
j

0	1	2	3	4	5
7	11	16	20	39	5

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert   
j

0	1	2	3	4	5
7	11	16	20	39	5

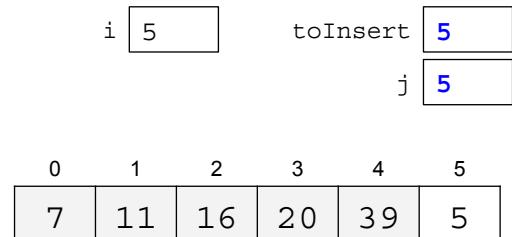
5 < 39?

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```

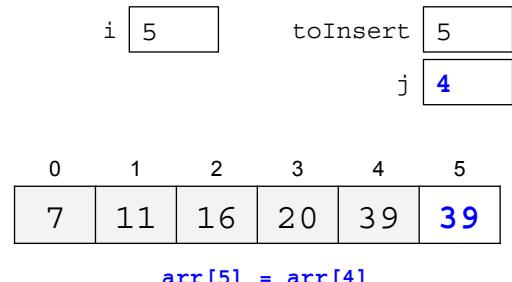


```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```



```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert 5  
j 4

0	1	2	3	4	5
7	11	16	20	39	39

toInsert < arr[j - 1]  
5 < 20  
true

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert 5  
j 3

0	1	2	3	4	5
7	11	16	20	20	39

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert 5  
j 3

0	1	2	3	4	5
7	11	16	20	20	39

toInsert < arr[j - 1]  
5 < 16  
true

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert 5  
j 2

0	1	2	3	4	5
7	11	16	<span style="color: blue;">16</span>	20	39

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert 5  
j 2

0	1	2	3	4	5
7	11	16	16	20	39

toInsert < arr[j - 1]  
5 < 11  
true

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert 5  
j 1

0	1	2	3	4	5
7	11	<span style="color: blue;">11</span>	16	20	39

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert 5  
j 1

0	1	2	3	4	5
7	11	11	16	20	39

toInsert < arr[j - 1]  
5 < 7  
true

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i 5      toInsert 5  
j 0

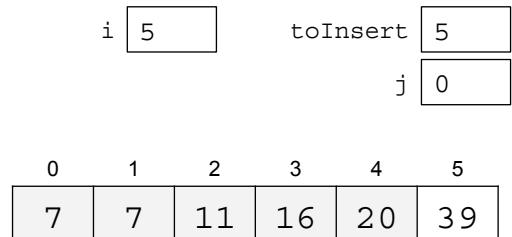
0	1	2	3	4	5
7	<span style="color: blue;">7</span>	11	16	20	39

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );
            arr[j] = toInsert;
        }
    }
}

```



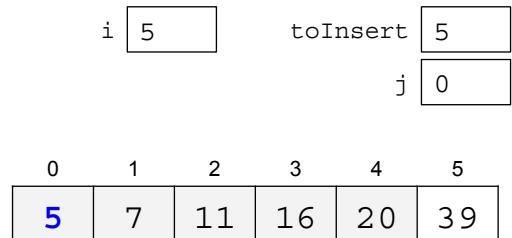
```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```



```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i 6 toInsert   
j

0	1	2	3	4	5
5	7	11	16	20	39

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i  toInsert   
j

0	1	2	3	4	5
5	7	11	16	20	39



```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

i  toInsert   
j

0	1	2	3	4	5
7	39	20	11	16	5
7	<b>20</b>	<b>39</b>	11	16	5
7	<b>11</b>	<b>20</b>	<b>39</b>	16	5
7	11	<b>16</b>	<b>20</b>	<b>39</b>	5
<b>5</b>	<b>7</b>	<b>11</b>	<b>16</b>	<b>20</b>	<b>39</b>



```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

best case

comparisons      moves (swap is 3 moves)  
**???**              **???**  
 $O(\text{??})$

worst case

$O(\text{??})$        $O(\text{??})$

average case

$O(\text{??})$        $O(\text{??})$

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

	comparisons	moves (swap is 3 moves)
best case	$n - 1$	0
worst case	$O(n)$	$O(???)$
average case	$O(???)$	$O(???)$

```

public static void insertionSort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        if (arr[i] < arr[i - 1]) {
            int toInsert = arr[i];
            int j = i;

            do {
                arr[j] = arr[j - 1];
                j = j - 1;
            } while (
                j > 0 &&
                toInsert < arr[j - 1]
            );

            arr[j] = toInsert;
        }
    }
}

```

	comparisons	moves (swap is 3 moves)
best case	$n - 1$	0
worst case	$O(n)$	$O(n^2)$
average case	$O(n^2)$	$O(n^2)$

## Quicksort

- Recursive, divide & conquer
- Achieves better average-case time complexity than  $O(n^2)$
- Elements are partitioned into two subarrays
  - Elements in left subarray are *less than or equal to* elements in right subarray
- To partition, pick a pivot value, then repeatedly swap elements between subarrays to satisfy above condition
- After partitioning is done, recursively quicksort the subarrays
- Say we want to call `partition()` on the array below. What would be the pivot value?

7	39	20	11	16	5
---	----	----	----	----	---

## Quicksort

- Recursive, divide & conquer
- Achieves better average-case time complexity than  $O(n^2)$
- Elements are partitioned into two subarrays
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- To partition, pick a pivot value, then repeatedly swap elements between subarrays to satisfy above condition
- After partitioning is done, recursively quicksort the subarrays
- Say we want to call `partition()` on the array below. What would be the pivot value?

`arr[(first + last)/2]`

7	39	20	11	16	5
---	----	----	----	----	---

first 0  
last 5

```

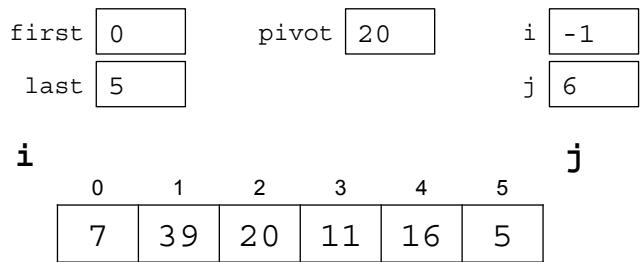
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

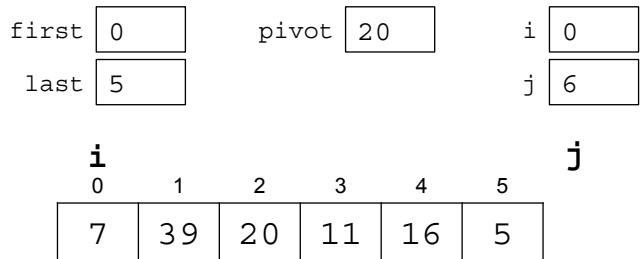
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

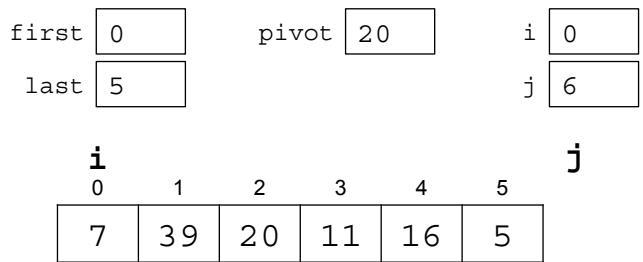
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



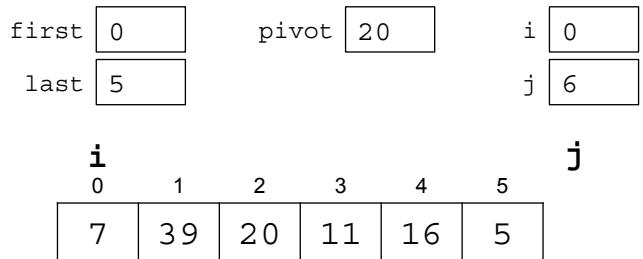
```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);
        arr[0] < pivot
        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

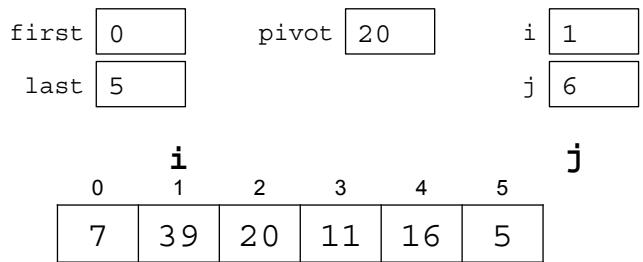
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



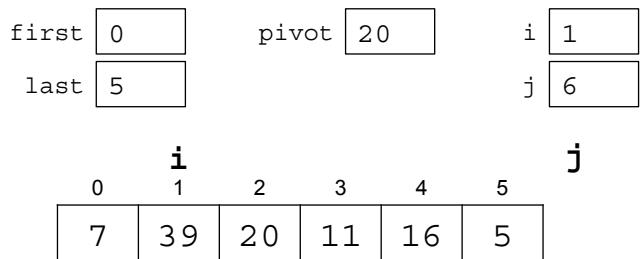
```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);
        do {
            arr[1] < pivot
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

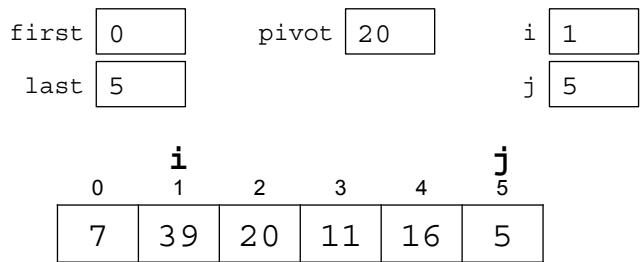
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

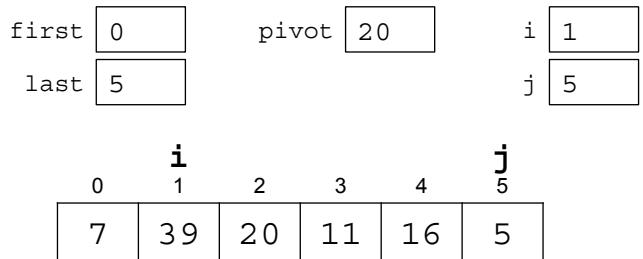
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            arr[5] > pivot
            5 > 20
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

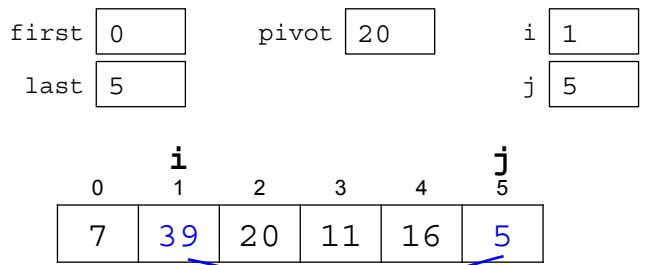
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

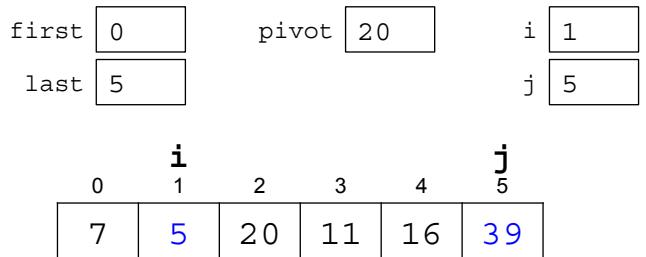
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

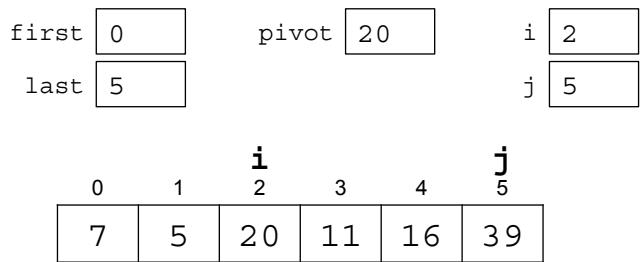
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



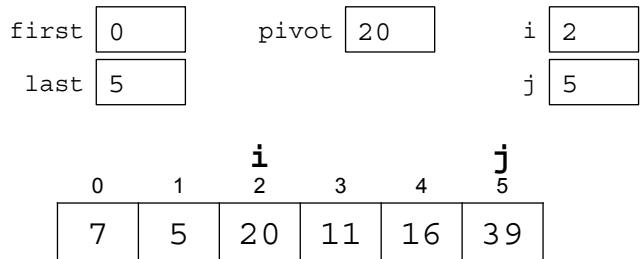
```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);
        do {
            arr[2] < 20
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

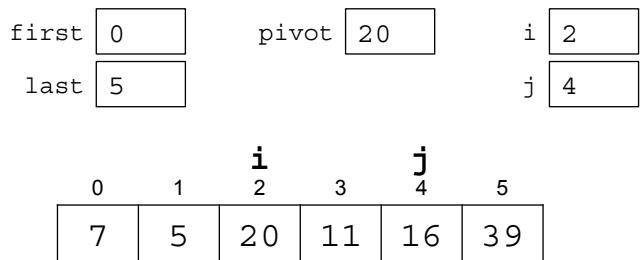
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

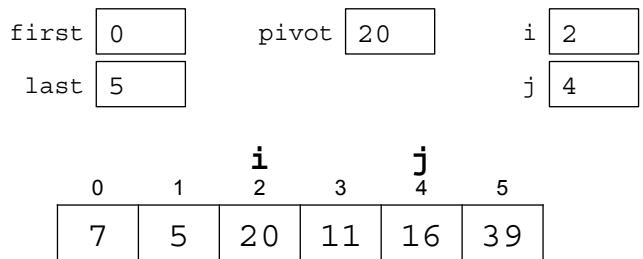
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            arr[4] > pivot
            16 > 20
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

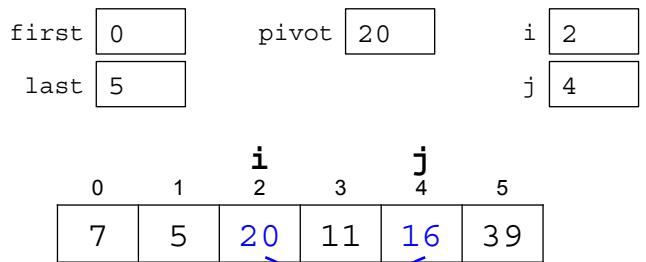
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

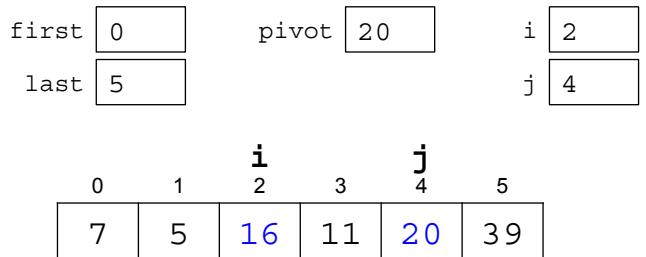
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

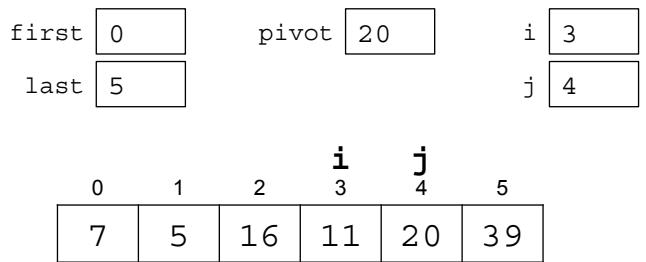
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

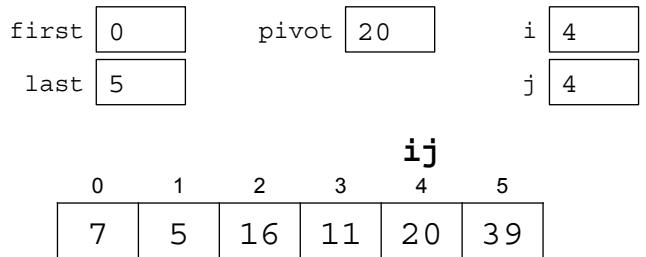
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



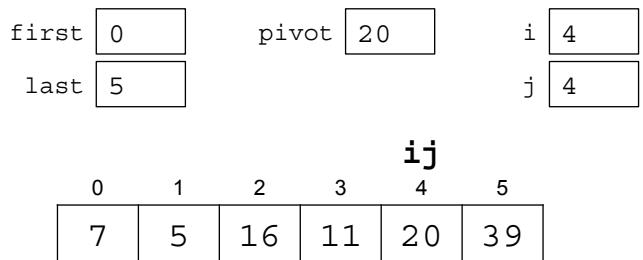
```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);
        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

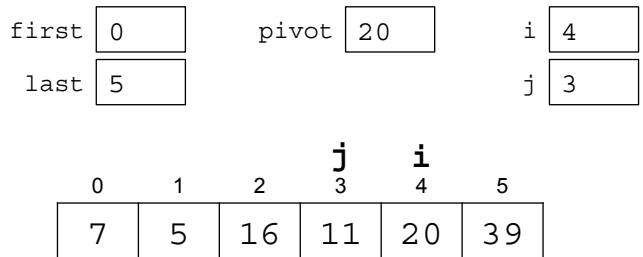
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

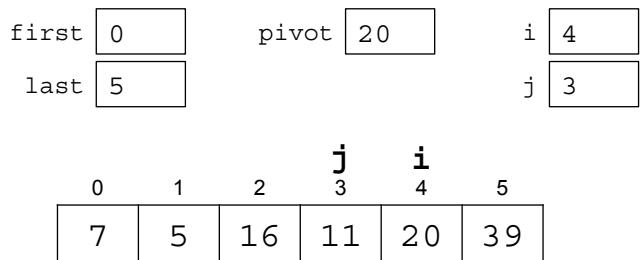
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            arr[3] > pivot
            11 > 20
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

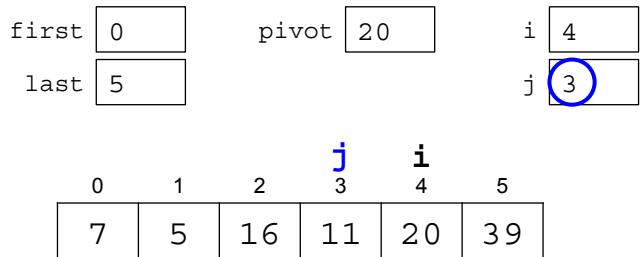
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

*index of last element in  
left subarray*



```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

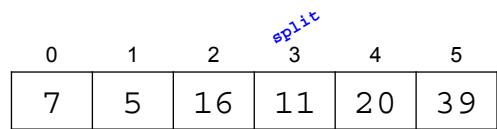
    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }

    j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}                                index of last element in
}                                left subarray
}

```

first 0      split 3  
last 5



qSort(0, 5)

```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

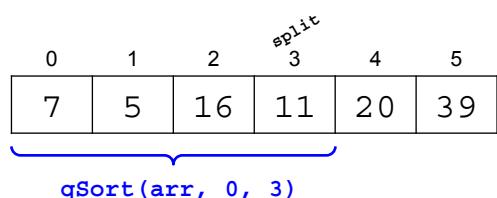
    if (first < split) {      0 < 3
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }

    j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}                                index of last element in
}                                left subarray
}

```

first 0      split 3  
last 5



qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

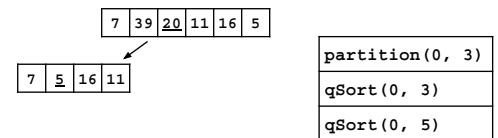
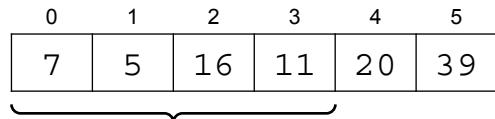
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first  pivot  i   
 last  what is the pivot value  
 for this subarray? j



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

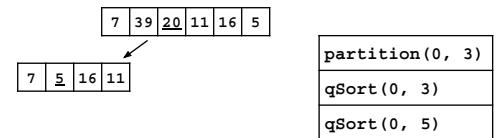
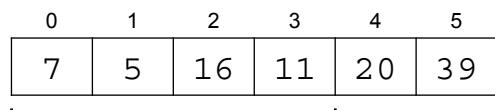
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first  pivot  i   
 last  what are the initial  
 values of i and j? j



```

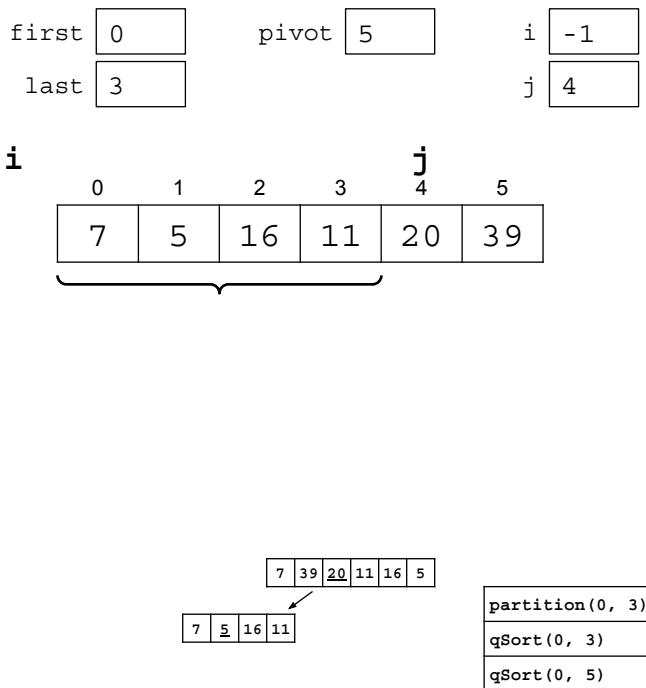
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

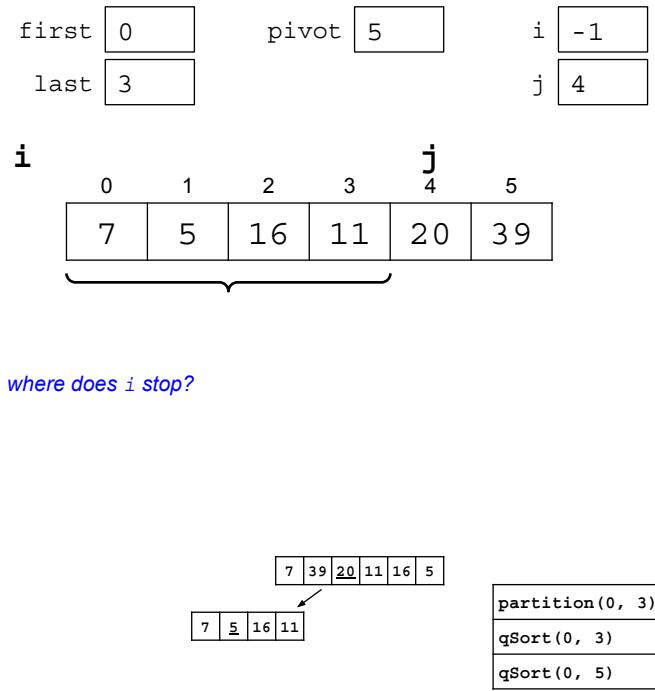
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot); // This loop is highlighted.

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

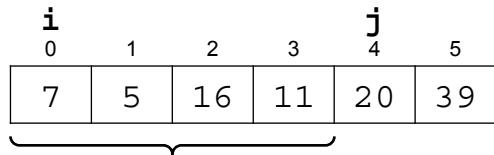
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

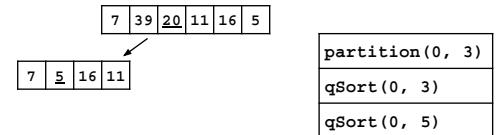
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	0
last	3			j	4



where does **i** stop? on the **first** element that is **not less** than the pivot value (stopping condition of do-while loop)



```

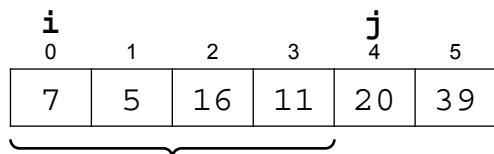
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);
        arr[0] < pivot
        do {
            j--;
        } while (arr[j] > pivot);

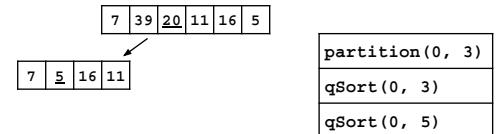
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	0
last	3			j	4



where does **i** stop? on the **first** element that is **not less** than the pivot value (stopping condition of do-while loop)



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

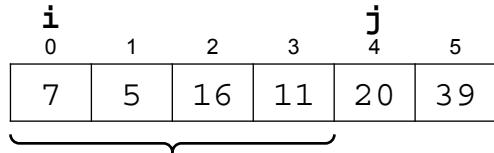
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	<table border="1"><tr><td>0</td></tr></table>	0	pivot	<table border="1"><tr><td>5</td></tr></table>	5	i	<table border="1"><tr><td>0</td></tr></table>	0
0								
5								
0								
last	<table border="1"><tr><td>3</td></tr></table>	3			j	<table border="1"><tr><td>4</td></tr></table>	4	
3								
4								



where does *i* stop? on the **first** element that is **not** less than the pivot value (stopping condition of do-while loop)

where does *j* stop?

partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

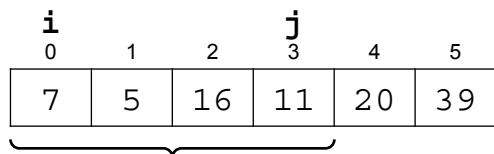
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	<table border="1"><tr><td>0</td></tr></table>	0	pivot	<table border="1"><tr><td>5</td></tr></table>	5	i	<table border="1"><tr><td>0</td></tr></table>	0
0								
5								
0								
last	<table border="1"><tr><td>3</td></tr></table>	3			j	<table border="1"><tr><td>3</td></tr></table>	3	
3								
3								



where does *i* stop? on the **first** element that is **not** less than the pivot value (stopping condition of do-while loop)

where does *j* stop? on the **first** element that is **not** greater than the pivot value (stopping condition of do-while loop)

partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

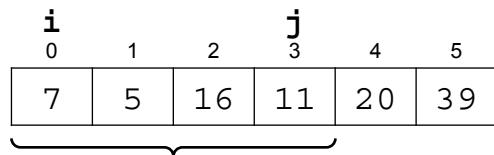
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            arr[3] > pivot
            11 > 5
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	0
last	3			j	3



where does *i* stop? on the **first** element that is **not** less than the pivot value (stopping condition of do-while loop)

where does *j* stop? on the **first** element that is **not** greater than the pivot value (stopping condition of do-while loop)

partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

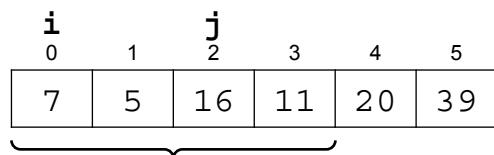
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	0
last	3			j	2



where does *i* stop? on the **first** element that is **not** less than the pivot value (stopping condition of do-while loop)

where does *j* stop? on the **first** element that is **not** greater than the pivot value (stopping condition of do-while loop)

partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

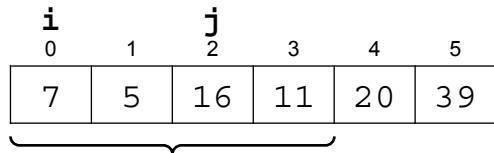
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            arr[2] > pivot
            16 > 5
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	0
last	3			j	2



where does *i* stop? on the **first** element that is **not** less than the pivot value (stopping condition of do-while loop)

where does *j* stop? on the **first** element that is **not** greater than the pivot value (stopping condition of do-while loop)

partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

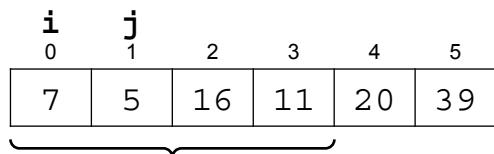
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	0
last	3			j	1



where does *i* stop? on the **first** element that is **not** less than the pivot value (stopping condition of do-while loop)

where does *j* stop? on the **first** element that is **not** greater than the pivot value (stopping condition of do-while loop)

partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

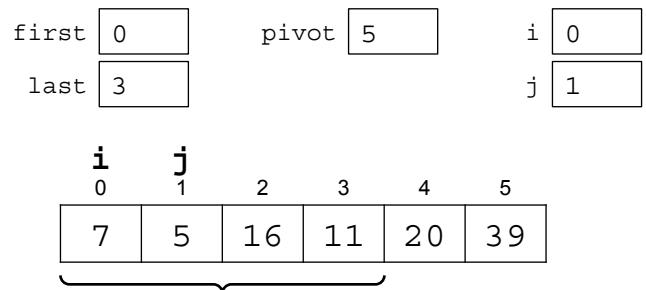
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            arr[1] > pivot
            5 > 5
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



where does *i* stop? on the **first** element that is **not** less than the pivot value (stopping condition of do-while loop)

where does *j* stop? on the **first** element that is **not** greater than the pivot value (stopping condition of do-while loop)

partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

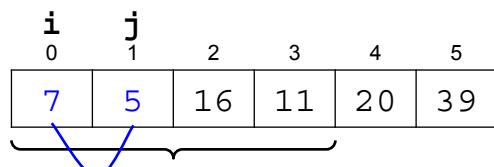
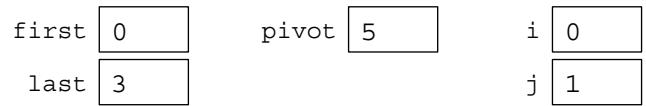
public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```



7   39   20   11   16   5
7   5   16   11
partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

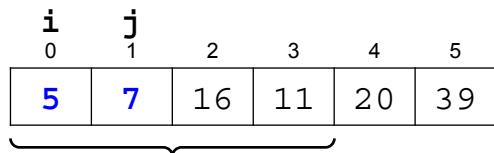
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	0
last	3			j	1



partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

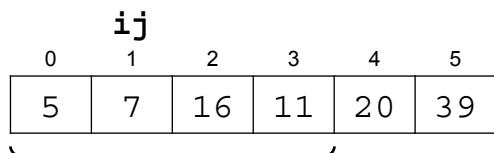
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	1
last	3			j	1



partition(0, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

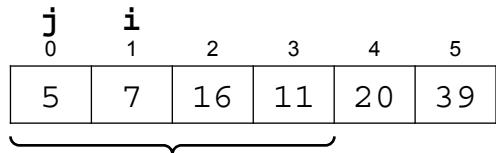
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

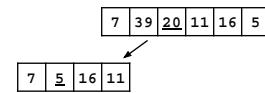
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	1
last	3			j	0



partition(0, 3)
qSort(0, 3)
qSort(0, 5)



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

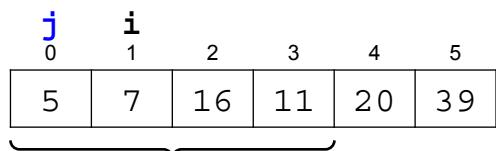
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

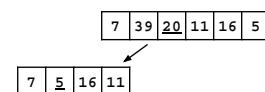
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	0	pivot	5	i	1
last	3			j	0



partition(0, 3)
qSort(0, 3)
qSort(0, 5)



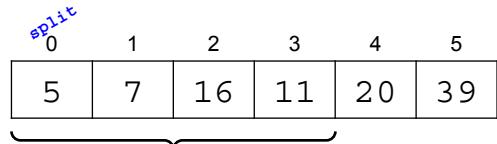
```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```

first 0      split 0  
last 3



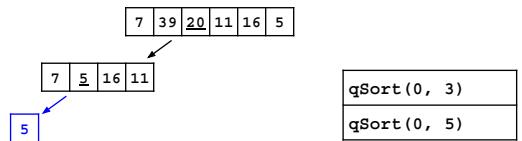
```

        j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

```

no call to qSort () for subarrays with one element



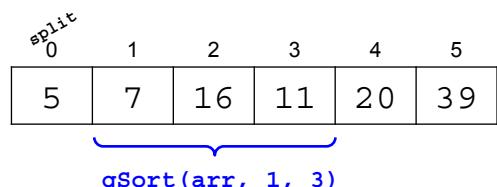
```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```

first 0      split 0  
last 3



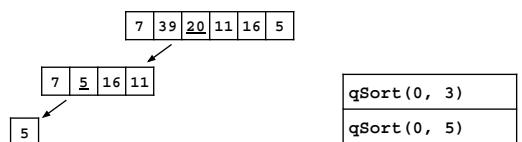
```

        j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

```

recurse on the right!



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

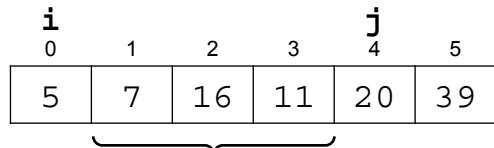
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	16	i	0
last	3			j	4



partition(1, 3)
qSort(1, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

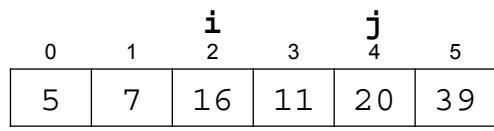
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	16	i	2
last	3			j	4



partition(1, 3)
qSort(1, 3)
qSort(0, 3)
qSort(0, 5)

```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

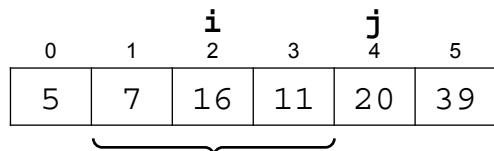
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

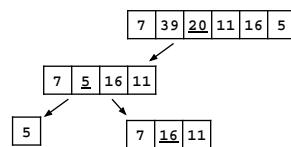
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	16	i	2
last	3			j	4



partition(1, 3)
qSort(1, 3)
qSort(0, 3)
qSort(0, 5)



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

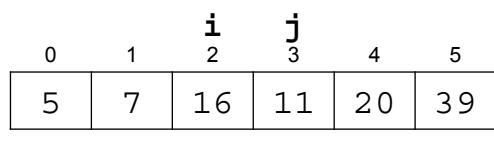
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

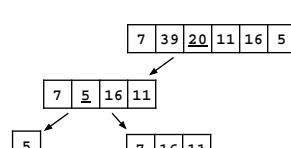
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	16	i	2
last	3			j	3



partition(1, 3)
qSort(1, 3)
qSort(0, 3)
qSort(0, 5)



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

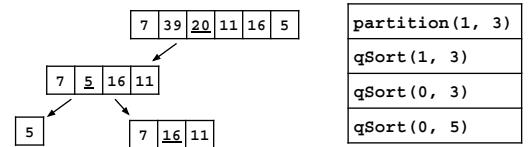
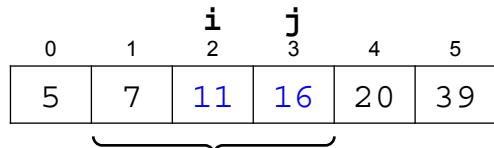
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	16	i	2
last	3			j	3



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

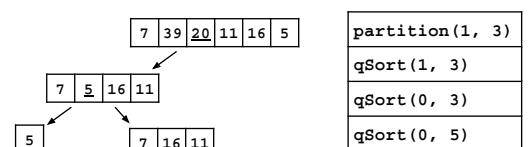
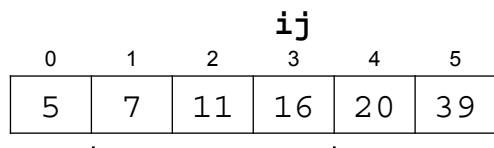
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	16	i	3
last	3			j	3



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

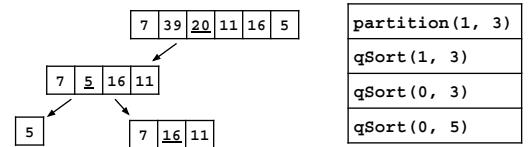
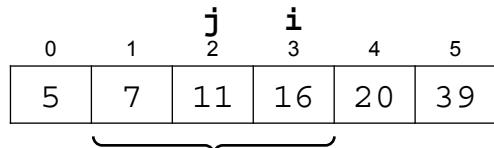
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	16	i	3
last	3			j	2



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

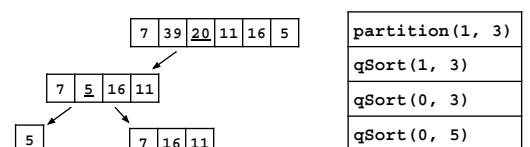
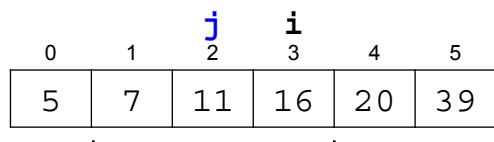
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	16	i	3
last	3			j	2

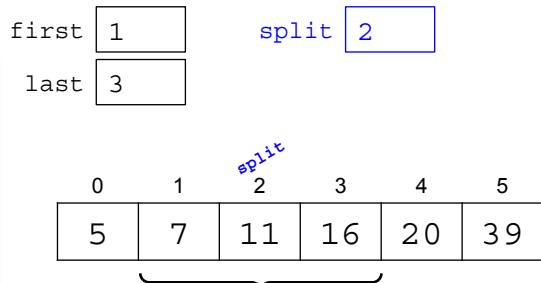


```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) { 1 < 2
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```

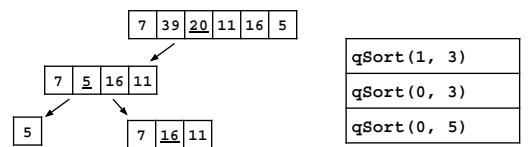


```

        j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

```

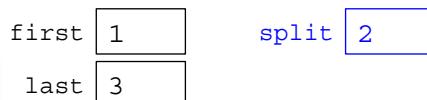


```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) { 1 < 2
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```

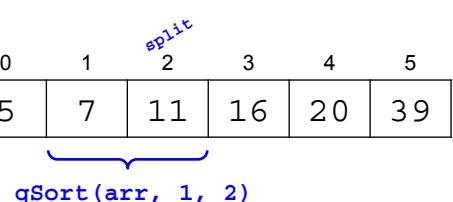


```

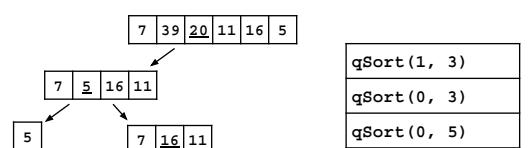
        j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

```



recurse on the left!



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

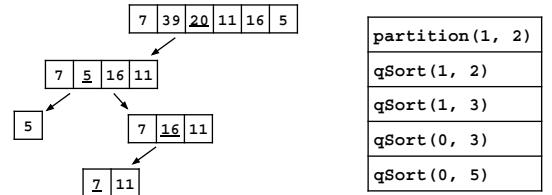
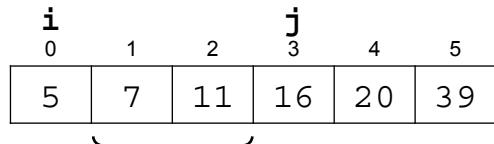
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	7	i	0
last	2			j	3



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

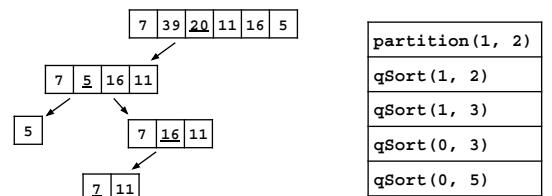
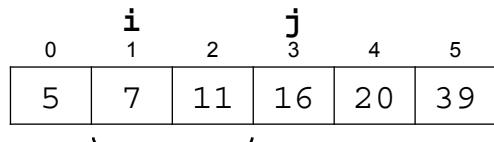
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	7	i	1
last	2			j	3



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

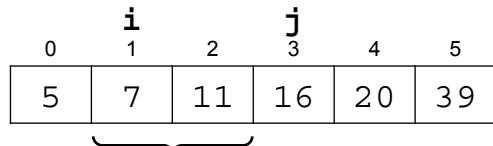
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

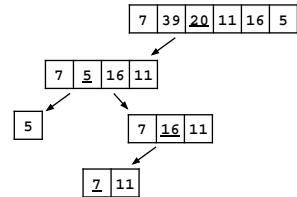
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	7	i	1
last	2			j	3



partition(1, 2)
qSort(1, 2)
qSort(1, 3)
qSort(0, 3)
qSort(0, 5)



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

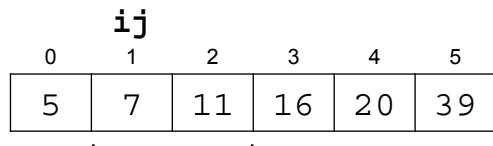
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

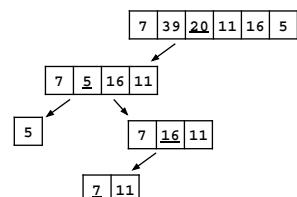
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	1	pivot	7	i	1
last	2			j	1



partition(1, 2)
qSort(1, 2)
qSort(1, 3)
qSort(0, 3)
qSort(0, 5)



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

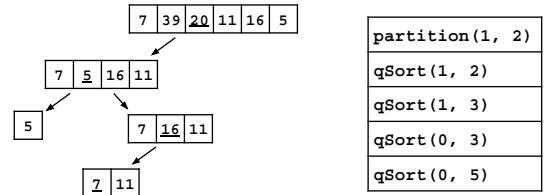
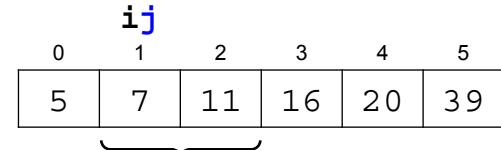
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first 1  
 last 2

pivot 7

i 1  
j 1



```

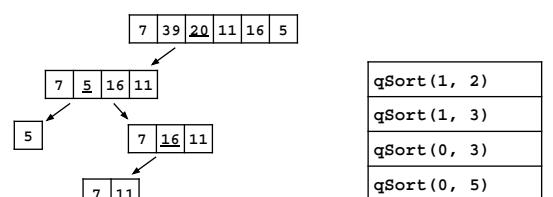
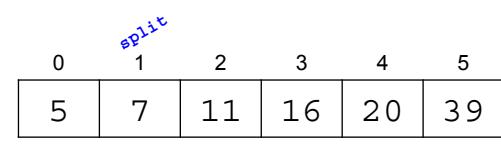
private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```

first 1  
 last 2

split 1

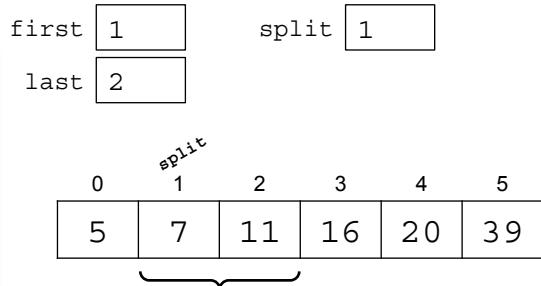


```

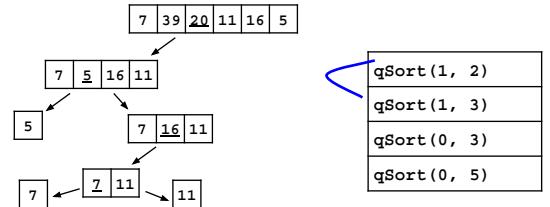
private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```



both of these checks are false, so the one-element subarrays with 7 and 11 are sorted, and we return back to qSort(1, 3)

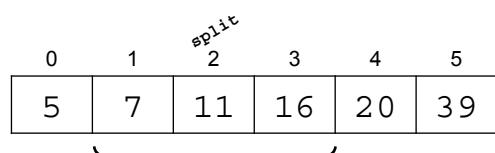
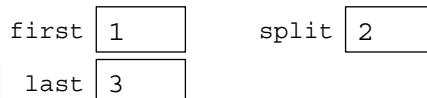


```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```



in qSort(1, 3) we were waiting on the left recursive call... should we do the right recursive call now?

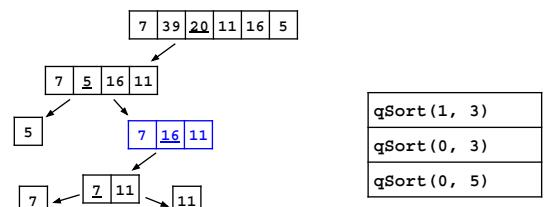
```

j--;  

} while (arr[j] > pivot);

if (i < j) {
    swap(arr, i, j);
} else {
    return j;
}
}

```



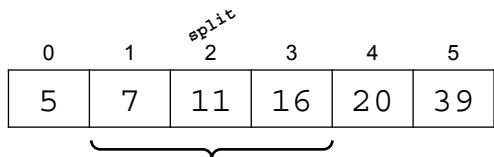
```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

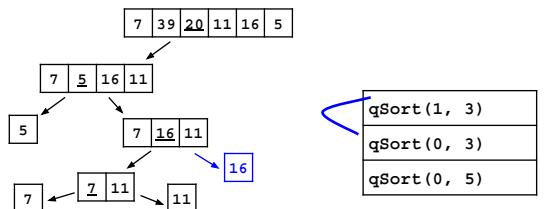
```

first 1      split 2  
 last 3



in `qSort(1, 3)` we were waiting on the left recursive call... should we do the right recursive call now?

no, the right subarray only contains 16, so return from `qSort(1, 3)`



```

        j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

```

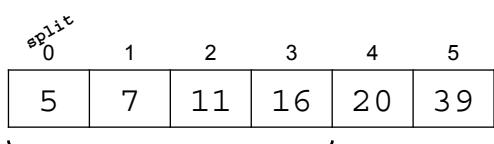
```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

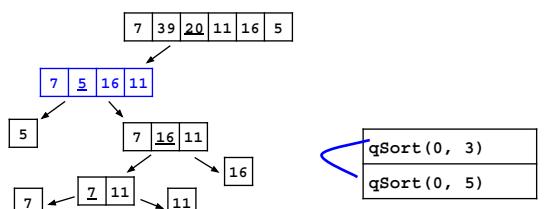
    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```

first 0      split 0  
 last 3



in `qSort(0, 3)` we were waiting on the right recursive call, no more work to do! return back to `qSort(0, 5)`



```

        j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

```

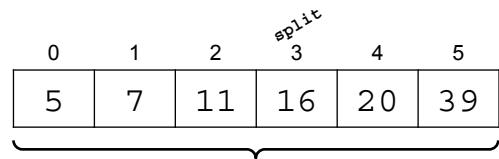
```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```

first 0      split 3  
 last 5



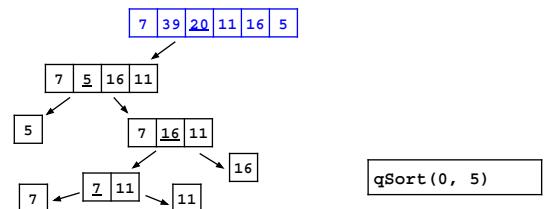
in `qSort(0, 5)` we were waiting on the left recursive call, now recurse right

```

        j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

```



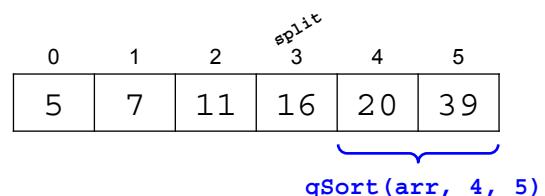
```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```

first 0      split 3  
 last 5



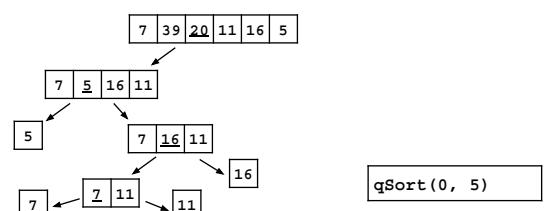
in `qSort(0, 5)` we were waiting on the left recursive call, now recurse right

```

        j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

```



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

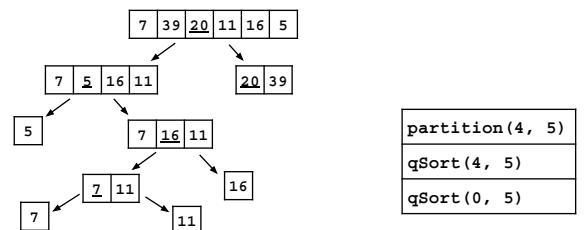
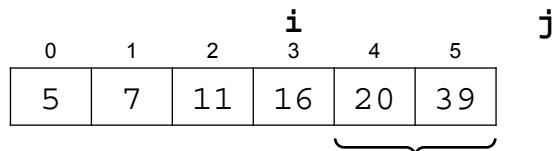
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	4	pivot	20	i	3
last	5			j	6



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

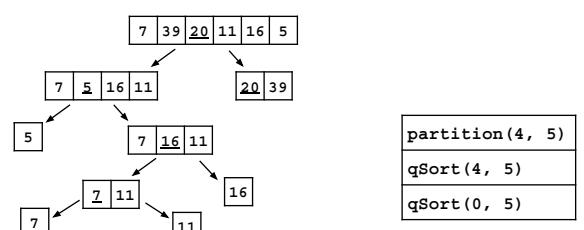
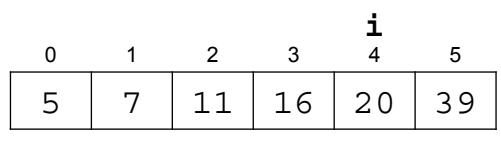
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	4	pivot	20	i	4
last	5			j	6



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

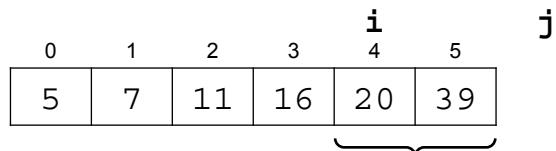
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

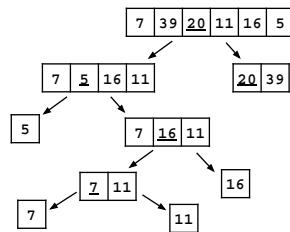
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	4	pivot	20	i	4
last	5			j	6



partition(4, 5)
qSort(4, 5)
qSort(0, 5)



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

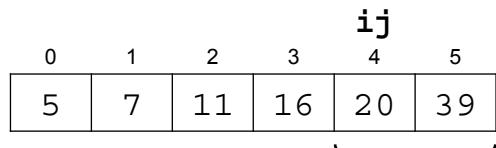
    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

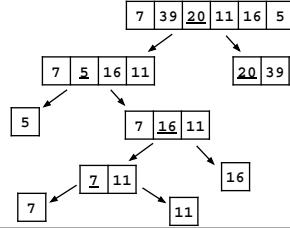
        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

```

first	4	pivot	20	i	4
last	5			j	4



partition(4, 5)
qSort(4, 5)
qSort(0, 5)



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

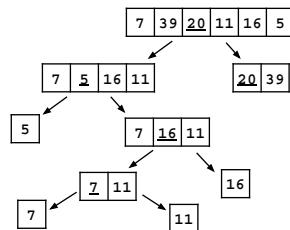
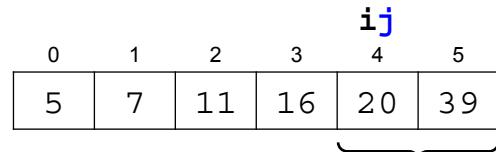
```

first 4  
 last 5

pivot 20

i 4

j 4



partition(4, 5)
qSort(4, 5)
qSort(0, 5)

```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }

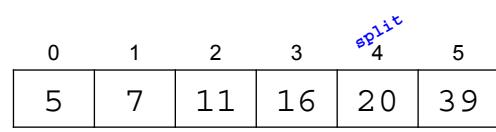
    j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

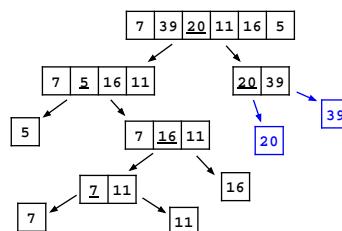
```

first 4  
 last 5

split 4



both of these checks are false, so the one-element subarrays with 20 and 39 are sorted, and we return back to qSort(0, 5)



qSort(4, 5)
qSort(0, 5)

```

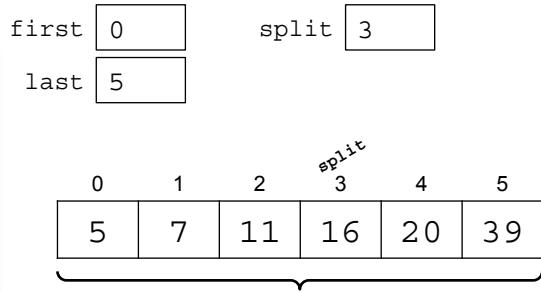
private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

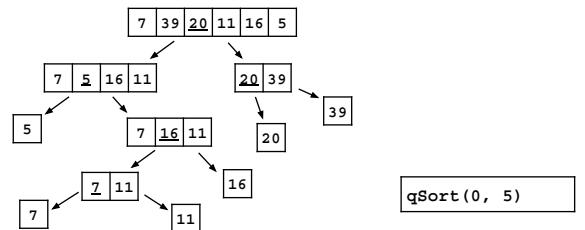
        j--;
    } while (arr[j] > pivot);

    if (i < j) {
        swap(arr, i, j);
    } else {
        return j;
    }
}

```



*qSort(0, 5) was waiting on the right recursive call, so it has no more work to do, and the array is sorted*



```

public static int partition(
    int[] arr, int first, int last
) {
    int pivot = arr[(first + last)/2];
    int i = first - 1;
    int j = last + 1;

    while (true) {
        do {
            i++;
        } while (arr[i] < pivot);

        do {
            j--;
        } while (arr[j] > pivot);

        if (i < j) {
            swap(arr, i, j);
        } else {
            return j;
        }
    }
}

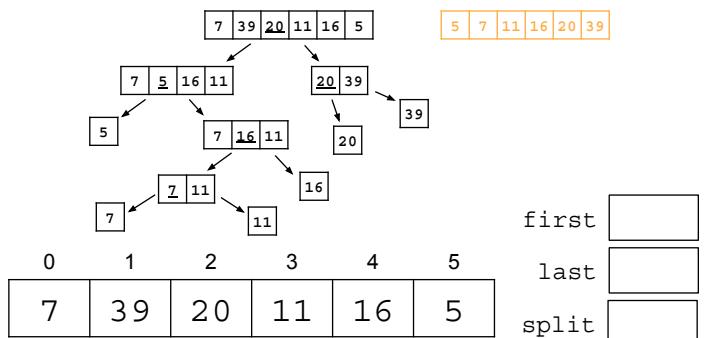
```

```

private static void qSort(
    int[] arr, int first, int last
) {
    int split = partition(arr, first, last);

    if (first < split) {
        qSort(arr, first, split);
    }
    if (last > split + 1) {
        qSort(arr, split + 1, last);
    }
}

```



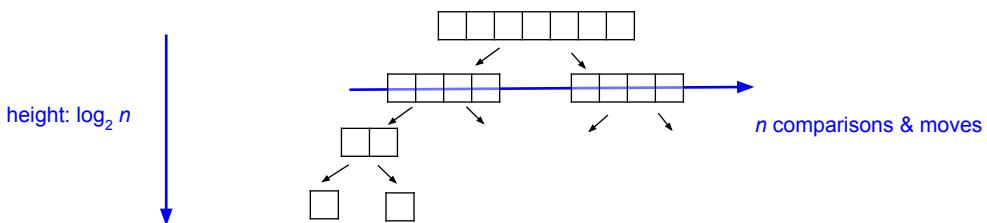
## Quicksort

- What is the time complexity of quicksort
  - in the best case?

## Quicksort

- What is the time complexity of quicksort
  - in the best case?

Each time we partition, we divide the current subarray in half. The call tree will then have a height of  $\log_2 n$ , since  $\log_2 n$  is an upper bound on the number of times we can divide  $n$  in half before reaching 1, and the recursion stops when we get down to subarrays of size 1. At each of the  $\log_2 n$  levels of the call tree, we perform  $n$  comparisons. The number of moves per level will vary, but is still  $O(n)$ . The overall best-case time complexity is therefore  $O(n \cdot \log_2 n)$ .



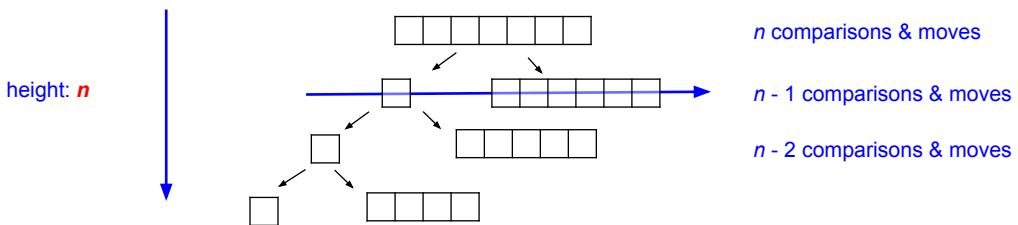
## Quicksort

- What is the time complexity of quicksort
  - in the worst case?

## Quicksort

- What is the time complexity of quicksort
  - in the worst case?

Each time we partition, we divide the current subarray into a subarray containing just a single element and another subarray containing all the remaining elements. In this case, the call tree will have a height of  $n$ , since we're reducing the problem size by **only 1 element at a time**. The number of comparisons we perform starts at  $n$  and goes down by 1 for each level, giving us  $O(n^2)$  comparisons. We perform at most 1 swap per level, so there are  $O(n)$  moves, but the overall worst-case complexity is still  **$O(n^2)$** .



## Quicksort

- What is the time complexity of quicksort
  - in the average case?  
We get a mix of balanced and unbalanced partitionings, and so the height of our call tree will be  $> \log_2 n$  but  $< n$ . It can be proved that quicksort is still  $O(n \cdot \log_2 n)$  on average, and that its average case is much closer to its best case than its worst case.
- How would you characterize the performance of quicksort in the example we just stepped through? Was it an example of best case, worst case, or average case performance? Why?
  - Our input size  $n$  is 6 and the height of our call tree was 4.  $\log_2(6) \approx 2.5$ , so it is best described as an example of average performance.